



PAX Across the System of Care

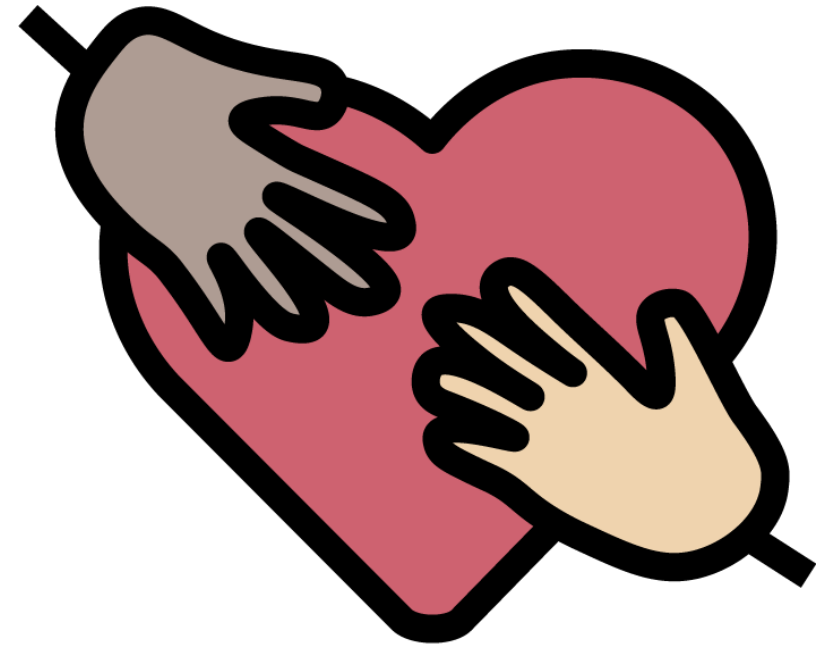
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PAX Outreach Specialist





PAXIS Institute™

We are a prevention science company that incorporates cultural wisdom into tested and proven strategies to create and implement meaningful, practical interventions that improve lifetime outcomes for young people and the adults who care for them.



PAXIS Institute: The official purveyor of...



&



PAX Programming for All Settings



Youth-serving Human Service Professionals



Full-time Staff in Out-of-school-time Settings



School-based Staff for Adolescents & Early Childhood



Professionals Supporting Parents & Caregivers



Adoptive and Foster Parents, Kinship Care Providers & Other Caregivers



Youth Workers

What is PAX?

PAX is
PROVEN
Prevention

PAX = Peace • Productivity • Health • Happiness



PAX = Peace • Productivity • Health • Happiness

Peace

Reduce stress and anxiety, including workplace stress

Productivity

Increase regulation, stamina, focus and performance on tasks

Health

Reduce substance misuse, improve health, mental health and lifetime outcomes

Happiness

Promote positive relationships and cooperation among peers and adults



Foundations of PAX

**Using a
trauma-
informed
approach**

**Teaching
behavior as a
skill set**

**Creating a
Nurturing
Environment**

**Establishing
reliable and
consistent
adults**



Increased academic performance

Improve behavioral outcomes

Improve lifetime outcomes



The **PAX Good Behavior Game**[®] utilizes evidence-based strategies to teach self-regulation and positive behavior as a skill set.

Teachers implement the *evidence-based* **PAX Good Behavior Game**[®] through typical classroom procedures.



How does the PAX Good Behavior Game Work?

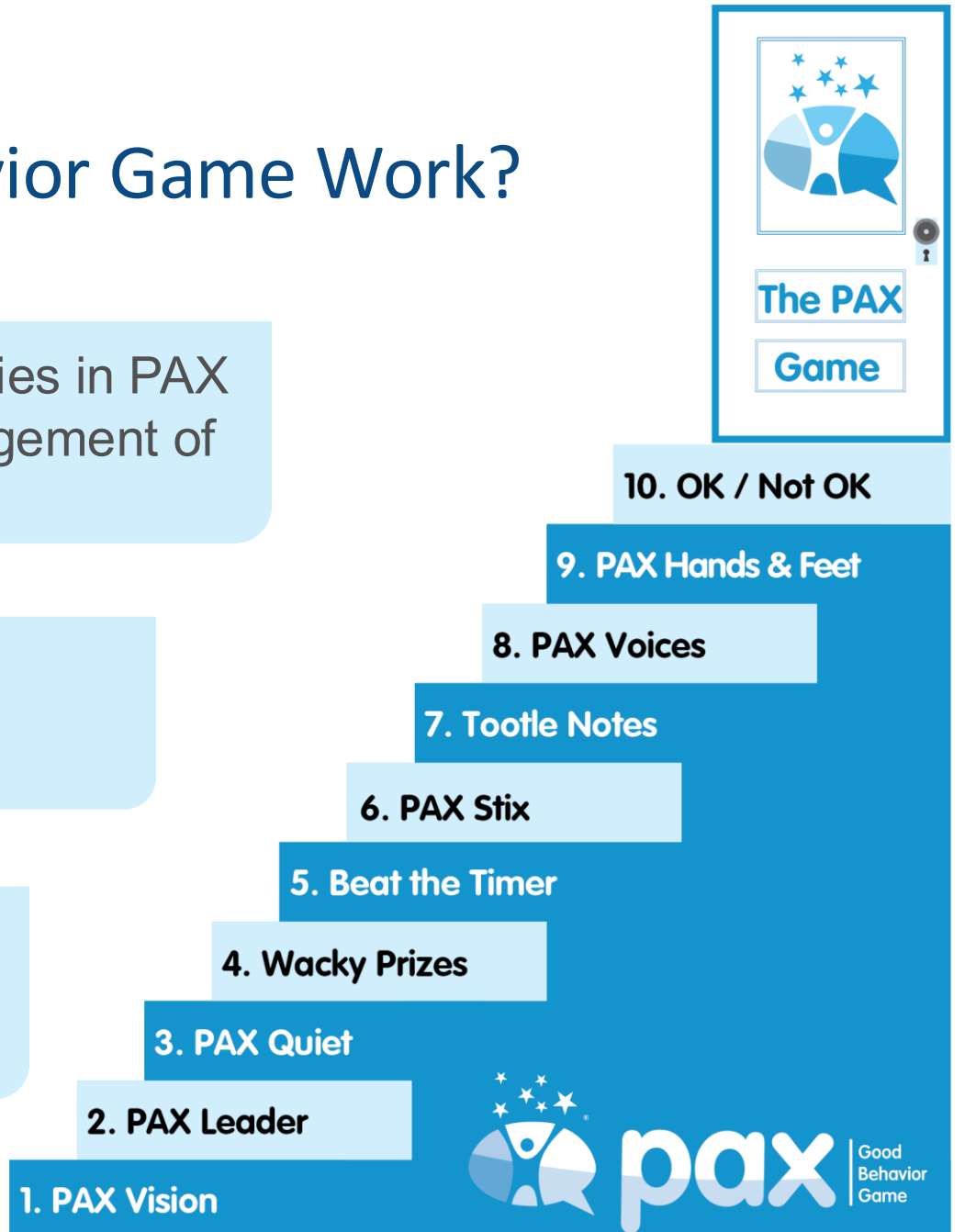
Teachers use the evidence-based strategies in PAX GBG in their daily interactions and management of the classroom



These strategies create a nurturing environment for teaching and learning



This environment helps students build self-regulation and prosocial behavior while reducing problematic behavior





PAX Good Behavior Game integrates with and operationalizes common initiatives including:

PBIS

Positive Behavioral
Interventions and
Supports

SEL

Social-Emotional
Learning

TIC

Trauma-Informed
Care

MTSS

Multi-Tiered
System of Supports



PAX Good Behavior Game is for teachers, administrators, paraprofessionals, and educational support staff.



PAX Next Steps is for PAX teachers and educators to expand and improve their PAX implementations.



PAX Heroes is for PAX teachers and educators with adaptations and tier 2 and 3 strategies for students in PAX classrooms.



PAX Partner training is for any internal and external PAX-trained providers who support educators.



Trauma informed

Evidence based

Universal Prevention



PAX Tools[®] is a set of strategies that utilize evidence-based strategies to improve cooperation and relationships among children and adults.

PAX Tools[®] strategies promote self-regulation and result in reduced conflict, improved climate, and decreased risk for mental, emotional, and behavioral disorders.



Who can implement PAX Tools Strategies?

- ❖ Parents / Caregivers
- ❖ Case Managers/Social Workers
- ❖ Child Welfare
- ❖ Childcare Providers
- ❖ Counselors / Clinicians
- ❖ Law Enforcement
- ❖ Youth Workers





PAX Tools for Human Services is for human service professionals who work directly with youth.



PAX Tools for Community Educators is for health and community educators who work with parents and caregivers in their communities.



PAX Tools for Youth Development is for out-of-school time staff who work directly with youth.



PAX Tools for Youth Workers is for youth workers, volunteers, and part-time staff who work directly with youth.



PAX Tools for Caregivers is for parents, grandparents, and foster and kinship caregivers.

100%

reported feeling confident
implementing PAX Tools
strategies immediately after
training

– *PAX Tools for Youth Workers*

99%

reported the concepts and
strategies appropriate for the
populations they work with

– *PAX Tools for Human
Services*



Kansas Outcomes

95%

feel PAX Tools will decrease conflict among
youth in their setting

– *PAX Tools for Human Services*

94%

felt PAX Tools strategies were consistent
with their organization's current policies
and procedures

– *PAX Tools for Youth Workers*

*“I think the Shared Vision tool can be helpful in aligning
staff and residents on the goals of a therapeutic
community...”*

PAX Tools in Kansas

Over 1,100 youth-serving professionals have been trained in PAX Tools for Human Services

*"I am so glad I ended up registering for this training. I really enjoyed learning about this resource and look forward to sharing it with staff members."
- KS, PAX Tools Participant*



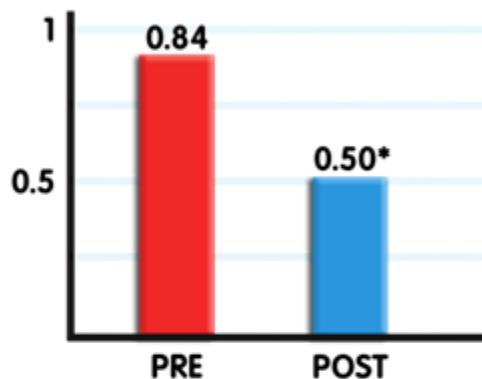
“I just wanted to express appreciation for the work that you have done promoting **PAX** and making it accessible for free in Kansas. I heard about it last year at the behavioral health conference.

I have taken the **PAX for Human Services** and loved it so much that we arranged an agency training for our Children’s Services providers, and they have been able to easily incorporate these tools into our Groups.

A couple weeks ago, I took the **PAX for Community Educators** and am looking forward to doing workshops and offering these tools to parents in our community. I think these tools/trainings offer a great set of foundational skills and are presented in a manner that is easy to understand, and you are left with skills you can implement immediately.”

**CBS Clinical Coordinator
Great Bend, KS**

Significant PAX Tools Outcomes

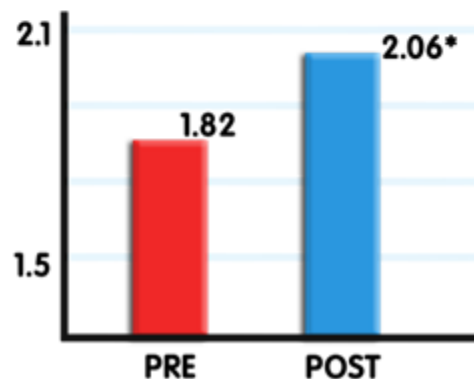
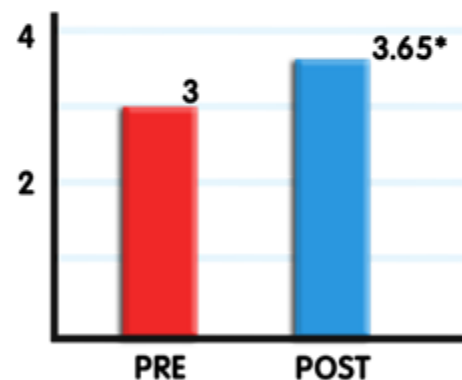


Young people in settings using PAX Tools had significantly reduced symptoms of depression

**p < 0.05 in Washington Boys & Girls Clubs study*

Staff in sites using PAX Tools received significantly increased supervisor recognition

**p < 0.05 in Ohio Boys & Girls Clubs study*



Significant increase in the ability to solve problems on their own for young people in sites using PAX Tools

**p < 0.05 in Washington Boys & Girls Clubs study*

What is...



paxtools
for **Youth-led Prevention**



- Trains **adult mentors** to guide youth with proven strategies and tools.
 - Equips **youth** to identify, plan, and lead projects that matter.
 - Teaches young people skills such as setting priorities, creating action plans, and leading change, while building self-regulation, collaboration, and facilitation skills - **all essential leadership skills**
- **Youth-Centered:** Youth choose priorities & lead the change.
 - **Evidence-Based:** Grounded in Youth-Led Prevention & Empowerment Theory.
 - **Sustainable:** Advisors leave with resources to run the youth led programming year after year.
 - **Community Impact:** Projects address real needs identified by youth.



paxtools

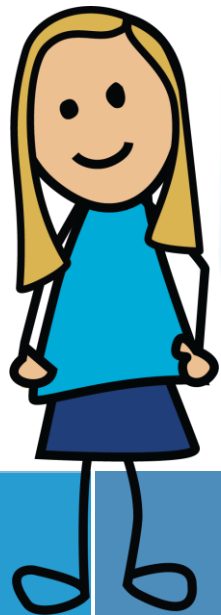
for Youth-led Prevention



- Youth Leaders in Kansas (YLink)
- Youth MOVE Chapters
- Youth Leadership Coalitions
- Drug Free Communities (DFC) Organizations
- Faith-Based Youth Groups
- School-Based Civic Groups

The PAX Tools for Youth-led Prevention approach views youth as capable agents of change and equips caring adults to guide young people using proven strategies to assess, develop, and implement plans for community change.

Partnering with you to bring PAX
outcomes to your community



We Better Our World, We Better Ourselves.



Multiple Training Modality Options



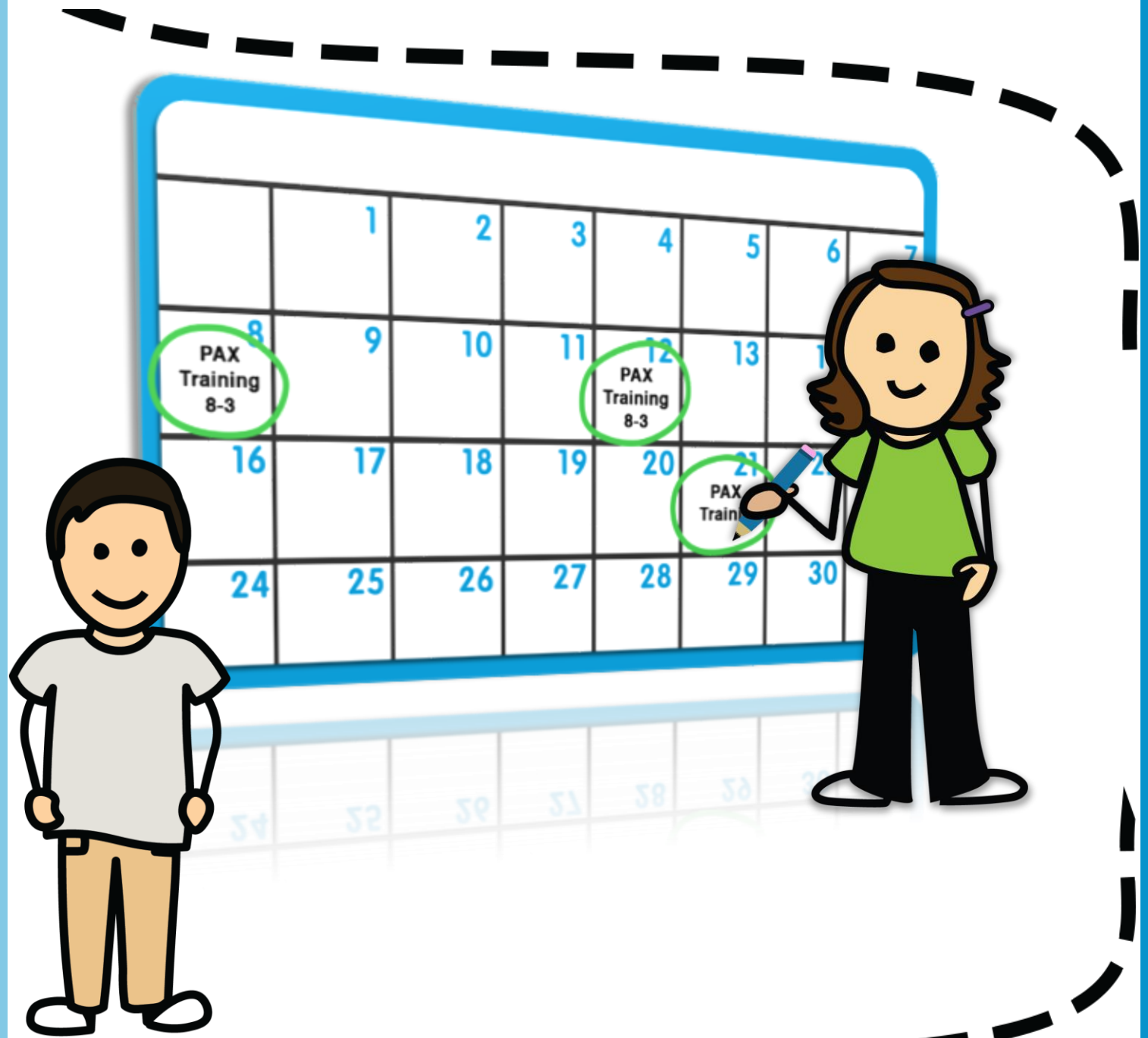
Virtual



In-person



Planning & Scheduling of Training (dates, times)



Shipping of Materials



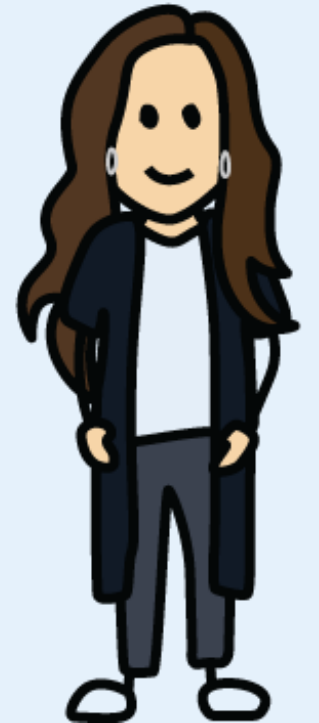
Register for your
no-cost
PAX Training



Thank You
for your PAX!

Visit paxis.org for more information.

Email info@paxis.org for any questions
about PAXIS Institute.





References

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Fruth, J., (2024). First in flight: Population-level prevention in Ohio. *International Educational & Scientific Research Journal, 10*(4).

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Immediate Benefits of PAX GBG

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2. Ialongo, N., Werthamer, L., Kellam, S. G., Brown, C. H., Wang, S., & Lin, Y. (1999). Proximal impact of two first-grade preventive interventions on the early risk behaviors for later substance abuse, depression, and antisocial behavior. *American Journal of Community Psychology, 27*(5), 599-641.
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4. Embry, D. D. (2002). The Good Behavior Game: A Best Practice Candidate as a Universal Behavioral Vaccine. *Clinical Child & Family Psychology Review, 5*(4), 273-297.

Mid-range Benefits of PAX GBG

1. Fruth, J. D. (2014). Impact of a universal prevention strategy on reading and behavioral outcomes. *Reading Improvement, 51*(3). 281-290.
2. Weis, R., Osborne, K., & Dean, E. (2015) Effectiveness of a Universal, Interdependent Group Contingency Program on Children's Academic Achievement: A Countywide Evaluation, *Journal of Applied School Psychology, 31*(3). 199-218.
3. Ghaderi, A., M. Johansson and P. Enebrink (2017). Pilotstudie av PAX i skolan: En kulturanpassad version av PAX Good Behavior Game. Stockholm, Sweden, Karolinska Institutet: 33.
4. Embry, D. D., Flannery, D. J., Vazsonyi, A. T., Powell, K. E., & Atha, H. (1996). Peacebuilders: a theoretically driven, school-based model for early violence prevention. *American Journal of Preventative Medicine, 12*(5). 91-100.

Long-term Benefits of PAX GBG

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2. Kellam, S. G., Hendricks Brown, C., Poduska, J., Ialongo, N., Wang, W., Toyinbo, P., Petras, H., Ford, C., Windham, A., & Wilcox, H. (2008). Effects of a universal classroom behavior management program in first and second grades on young adult behavioral, psychiatric, and social outcomes. *Drug and Alcohol Dependence, 95*(1) S5-S28. DOI: 10.1016/j.drugalcdep.2008.01.004.
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